

TECHNOLOGY MINOR REQUIREMENTS

Code	Title	Units
Minor Requirements		
MAGD 150	INTRODUCTION TO MEDIA ARTS AND GAME DEVELOPMENT	3
MAGD 210 or MAGD 220	VISUAL DESIGN FOR DIGITAL MEDIA DRAWING FOR DIGITAL MEDIA	3
MAGD 272	GAME DEVELOPMENT	3
MAGD 372	INTERMEDIATE GAME DEVELOPMENT	3
MAGD 487	MEDIA ARTS CAPSTONE - PORTFOLIO DEVELOPMENT	3
MAGD 488	MEDIA ARTS AND GAME DEVELOPMENT TEAM PROJECTS	3
COMM 351	GAME STUDIES AND DESIGN	3
Select 3 units from:		3
ARTSTDIO 377	HD/DV DESIGN FUNDAMENTALS	
ARTSTDIO 380	3D MODELING-IMAGING-ANIMATION I	
ARTSTDIO 388	MOTION GRAPHIC ANIMATION STUDIO I	
COMM 238	VIDEO PRODUCTION I: FUNDAMENTALS OF VIDEO	
COMM 239	AUDIO PRODUCTION I: FUNDAMENTALS OF AUDIO	
COMM 285	SOCIAL MEDIA OPTIMIZATION & THE NEW WEB	
COMM 294	WEB VIDEO PRACTICUM	
COMM 346 or MUSC 346	SOUND AND IMAGE: AN EXPLORATION OF SOUND FOR/WITH VISUAL MEDIA SOUND AND IMAGE: AN EXPLORATION OF SOUND FOR/WITH VISUAL MEDIA	
COMM 440	NEW COMMUNICATION TECHNOLOGIES	
COMM 493M	MAGD INTERNSHIP	
COMM 496	SPECIAL STUDIES	
COMM 498	INDEPENDENT STUDY	
MAGD 210 or MAGD 220	VISUAL DESIGN FOR DIGITAL MEDIA DRAWING FOR DIGITAL MEDIA	
MAGD 231	GAME JAM PRACTICUM	
MAGD 269	NEW MEDIA ENSEMBLE	
MAGD 271	INTERACTIVE COMMUNICATION	
MUSC 452	ELECTRONIC MUSIC AND SOUND DESIGN	
Total Units		24
Code	Title	Units
Unique Requirements		
COMPSCI 172 or COMPSCI 174	INTRODUCTION TO JAVA INTRODUCTION TO C++	3
COMPSCI 220 or COMPSCI 221 or COMPSCI 222	INTERMEDIATE JAVA INTERMEDIATE PROGRAMMING IN C# INTERMEDIATE C++	
COMPSCI 223	DATA STRUCTURES	